

## CANHack class

### Creating

```
ch = CANHack(bit_rate=500)
```

Note [ bit\_rate can be 500, 250 or 125

### Frames

```
ch.set_frame(can_id=0x7ff,  
             remote=False,  
             extended=False,  
             data=None,  
             set_dlc=False,  
             dlc=0,  
             second=False)
```

Note [ DLC set by default from data length  
data is 0..8 bytes  
second sets the Janus attack alternative value

```
ch.print_frame()
```

```
ch.send_frame(timeout=50000000,  
             second=False,  
             retries=0,  
             repeat=1)
```

### Janus attack

```
ch.send_janus_frame(sync_time=50,  
                   split_time=155,  
                   timeout=50000000,  
                   retries=0)
```

Note [ split time default is 62.5% (bit time is 249)  
sync\_time default is 20%  
timeout default is about 17 seconds

### Spoof attacks

```
ch.spoof_frame(timeout=50000000,  
              overwrite=False,  
              sync_time=0,  
              split_time=0,  
              second=False,  
              retries=0,  
              loopback_offset=93)
```

Note [ if second is True then will spoof using a Janus frame  
if overwrite is True then sends an error passive spoof  
loopback\_offset only used if overwrite is True

### Bus Off and Error Passive attacks

```
ch.error_attack(repeat=2,  
               timeout=50000000)
```

Note [ Attacks the frame set with set\_frame()

### Freeze Doom Loop attack

```
ch.freeze_doom_loop_attack(repeat=2,  
                           timeout=50000000)
```

Note [ Attacks the frame set with set\_frame()

### Double Receive attack

```
ch.double_receive_attack(repeat=2,  
                         timeout=50000000)
```

Note [ Attacks the frame set with set\_frame()

### Diagnostics

```
ch.set_can_tx(recessive=False)
```

Returns [ True if RX is recessive

```
ch.send_square_wave()
```

Note [ Sends a square wave on TX for 160 bit times

```
ch.loopback()
```

Note [ Waits for falling edge then transmits on TX  
what is read on RX for 160 bit times